Automatic Detection and Correction of Blink Artifacts in Single Channel EEG Signals

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Abstract—Ocular Artifacts (OAs) are inevitable during EEG acquisition and make the signal analysis critical. Detection and correction of these artifacts is a major problem now a day's. In this paper an energy detection method is used to detect the artifacts and performed wavelet thresholding within the researched zones to protect neural data at non blink regions. Various sets of Wavelet Transform (WT) techniques and threshold functions are collated and identification of the optimum combination for OA's separation is indicated in many research areas including Technology & Management. The output of these methods at blink regions is compared interns of various standard metrics using established techniques of Supply Chains. Results of this study demonstrate that the SWT+HT has better in rejecting the artifacts than other methods in this paradigm.

Keywords—Electroencephalogram (EEG); ocular artifacts; wavelet transform; hybrid threshold

I. INTRODUCTION

EEG is a non-invasive technique used to diagnose brain related diseases and disorders. These signals are frequently corrupted by various types of artifacts during acquisition that come from several sources such as blinking of eyes, cornea movements, vibrations of muscle, heart signals can reduce the clinical utility. Among these ocular activities create significant artifacts due to its larger amplitude and makes the analysis critical. Numerous methods are in use to detect the artifacts, but WT techniques are popular due to its easier implementation [1-4]. Krishnaveni et.al [1] has proposed an artifact detection method based on the relative amplitudes of Artifact Rising Edges (ARE) and Artifact Falling Edges (AFE) at Nth decomposition level. Later it is simplified by the process of coefficient of variation. Usually each spike contains three coefficients; from the number of coefficients at each decomposition level recognize the coefficients pertinent to spikes [2, 3]. However detection of artifacts depends on the selection of a parent wavelet function and associated Dr. Peri Pinak Pani³ GITAM HBS Rudraram, Patancheru Sanga Reddy Dist. TS - 502329

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decomposition quotient. WT is a proven methodology and has shown promise of its utility in ocular artifact paradigm and for single channel EEG signals [3-5]. Majmudar et.al [5] compared the discrete and stationary wavelet transforms using various methodologies on SWT and recommended that DWT was superior in artifact correction .Of late Jianbo Gao et.al proposed a Wavelet based hybrid threshold function for denoising nonlinear time signals [6]. This paper proposed an energy detector method for identification of the artifacts and performs adaptive thresholding to the blink regions for effective removal of ocular artifacts. An interpretation of experimental data using queuing theory is adopted for latency and crystallization of decisions [14].

II. DATA ACQUISITION

Raw EEG segments for this work are taken from physionent (www.physionet.org/ physionet/physiobank ATM/eegmmidb) [7]. EEG signals at frontal channels such as F7, F8, Fp1 and Fp2 are taken for analysis, because these electrodes are placed close to the eyes and EEG signals are most likely to be affected by the ocular artifacts. Analysis is done by taking EEG segments of 10 seconds duration each, since EEG epochs smaller than 12 seconds may be considered stationary. The simulations are carried out in the MATLAB environment within the time-frequency domain.

III. METHODOLOGY

1) The raw EEG signal is segregated into blink and nonblink regions by energy detector method and perform wavelet denoising to the identified zones.

2) Each blink region is decomposed by WT methods into approximation and detail coefficients up to 8 levels.

3) Levels range from 8 to 4 and function as an inverse WT to reconstruct the refined EEG signal. Fig 1 illustrates the process of artifact removal of raw EEG signals.



Fig. 1. Flow Chart for Detection and Correction of Blink Artifacts.

IV. ENERGY DETECTOR METHOD FOR IDENTIFICATION OF BLINK REGIONS

Correcting the artifacts at blink regions and preserving the neural information at non-blink regions is of very much importance for clinical diagnosis. The EEG signal, tabled evenly between scalp, had amplitude of about 11 μ V to 101 μ V, whereas artifacts due to ocular activity are 10 to 100 times as that of the EEG signal. The momentous difference in magnitude between the artifacts facilitates to separate the blink and non-blink regions by an energy detector method. Energy detector is a basic signal detection method [8,9]. Blink and non blink regions are segregated by comparing the relative amplitudes of squarer with respective to the threshold level. Threshold level T is estimated from signal statistics as whereas factor α is ranging from 0.001 to 0.01, which decides the accuracy of artifact detection. The detection of multiple artifacts for Fp2 EEG signal is presented below in Fig 2(a) and Fig 2(b).



Fig. 2. (a) Fp2 EEG Signal, (b) Multiple Artifacts for Fp2 EEG Signal.

V. THRESHOLD FUNCTIONS AND PERFORMANCE METRICS

A. Thresholding Functions

In the proposed method, the following thresholds were used for calculating the threshold function and the most optimum one is found.

a) Universal Threshold (UT): UT is a global threshold function, tabulation of values at the Threshold as per Eq. (1).

$$\lambda_i = \sigma_i \sqrt{2 \log N} \tag{1}$$

where N = signal measurement, and is the maximum value at ith decomposition level. σ_i is the average deviation for Wi, which is calculated by the following Eq. (2).

$$O_{l} = \frac{Median |W_{l}|}{0.6745}$$

$$\tag{2}$$

where W_i = comprehensive wavelet coefficients at ith level. The numerator is rescaled for a suitable estimator for Gaussian white noise by 0.6834 in the divisor.

b) Statistical Threshold (*ST*): ST was proposed by Krishnaveni et.al, which is based on the statistics of the signal [5].

The effective statistical threshold is given by

$$\lambda = 1.5 * \operatorname{std}(W_i) \tag{3}$$

in which factor 1.5 is an estimator for standard white Gaussian noise

c) Hybrid Threshold (HT): HT is a combination of UT and ST functions [6], Threshold function at each level is defined by

$$\lambda_{i} = \operatorname{std}(W_{i}) * \sqrt{2 \log N} \tag{4}$$

B. Performance Metrics

Working of the threshold functions is validated using power spectral density (PSD), Magnitude Square Coherence (MSC) plots and twin statistical parameters: Artifact Rejection Ratio (ARR) and Correlation coefficient (CC). ARR is the power ratio of the removed artifacts to the clean EEG signals expressed [10].

$$ARR = \frac{\sum_{n=1}^{N} (x[n] - y[n])^2}{\sum_{n=1}^{N} y[n])^2}$$
(5)

Where x[n] and y[n] represents the contaminated and clean EEG signals. CC is a statistical quantity that shows the degree of similarity or relatedness between two signals expressed as

$$CC = \frac{n = 1^{\sum_{x} (x[n] - \bar{x})(y[n] - \bar{y})}}{\sqrt{\sum_{x} (x[n] - \bar{x})^2 \sum_{x} (y[n] - \bar{y})^2}}$$
(6)

Based on the power distribution from 0 to 16Hz, SWT+HT has best in rejecting the artifacts, whereas DWT+HT is second

Where x and y represents the mean of raw and clean EEG signals. The Power Spectral Density (PSD) function shows the energy of the signal as a function of frequency. It uses Welch's method (Pwelch). MSC provides the estimate of the frequency coherence between the two signals, which is implemented using 'MScohere' MATLAB function.

VI. RESULTS AND DISCUSSIONS

Denoising of EEG signal is carried by combination wavelet transform methods and threshold functions. Fig. 3 (a) to 3(d) shows the time domain plots of the raw and clean EEG signals using various methods. By visual inspection it is clear that SWT method is superior in correcting the artifacts than DWT method. Threshold function HT is better than other functions in both the methods, whereas ST is the second best. Fig. 4 illustrates the power spectra of DWT and SWT methods using different threshold functions. Threshold functions HT and ST have provided the minimum power at lower frequencies respectively in both the methods [11] and [12]. The MSC plot for FP1 EEG signal is shown in Fig. 5 and Fig. 6, it is observed that the frequency coherence is less at lower frequencies and nearly '1' for all higher frequencies in both the methods [11].

The blink and non-blink regions are segregated using energy detector method and perform thresholding to the blink regions alone to preserve the neural information at non OAs zone. Table 1 delineates the performance metrics of various artifact removal methods over blink regions

Improvement in ARR specifies the extent to which artifacts are removed from the original EEG signal and the improvement in CC indicates the similarity are relatedness between the raw and clean EEG signals during blink regions. An effective artifact removal method should maintain high ARR and poor CC between the raw and clean EEG signals over the blink regions. From Table 1, it is observed that SWT is exceptionally good, whereas DWT is more applicable next to SWT.



Fig. 3. (a) EEG Signal Extraction using Time Frequency Distributions (TFD), (b) EEG Signal Extraction using Fast Fourier Transform (FFT), (c) EEG Signal Extraction using Eigenvector Methods (EM), (d) EEG Signal Extraction using Stationary Wavelet Transform (SWT).



Fig. 4. Signal Analysis using Wavelet Theory DWT, UT, ST, SWT & HT.

	Method	Threshold	Blink1		Blink2		Blink3		Blink4	
Channel		Function	ARR	CC	ARR	CC	ARR	CC	ARR	CC
F7	DWT	UT	3.22	0.422	3.62	0.362	4.17	0.245	4.94	0.236
		ST	3.84	0.384	4.26	0.286	4.64	0.228	5.16	0.198
		HT	5.98	0.312	6.14	0.243	6.4	0.212	6.84	0.175
	SWT	UT	3.92	0.254	4.54	0.238	4.84	0.193	5.18	0.198
		ST	4.48	0.214	5.22	0.205	5.24	0.171	5.56	0.156
		HT	6.26	0.152	6.98	0.118	7.22	0.142	7.6	0.122
F8	DWT	UT	2.82	0.558	3.3	0.453	3.37	0.362	4.14	0.272
		ST	3.87	0.514	3.64	0.358	3.94	0.25	4.82	0.192
		HT	5.48	0.36	6.24	0.286	5.72	0.196	6.24	0.128
	SWT	UT	3.08	0.428	3.76	0.34	3.76	0.298	4.86	0.224
		ST	4.42	0.415	4.86	0.307	4.92	0.227	5.84	0.182
		НТ	6.4	0.294	7.18	0.196	7.45	0.143	8.11	0.116
Fpl	DWT	UT	2.54	0.485	3.18	0.407	3.82	0.305	4.48	0.257
		ST	3.82	0.398	4.38	0.358	4.42	0.283	5.2	0.212
		HT	6.66	0.296	6.8	0.254	7.15	0.182	7.42	0.136
	SWT	UT	3.66	0.412	4.96	0.345	5.18	0.275	5.52	0.214
		ST	4.62	0.312	5.44	0.296	5.84	0.242	6.88	0.197
		HT	5.87	0.222	6.98	0.214	7.44	0.147	7.98	0.132
Fp2	DWT	UT	2.42	0.428	2.78	0.363	3.25	0.242	4.92	0.218
		ST	3.44	0.384	4.1	0.228	4.42	0.165	5.4	0.156
		HT	6.37	0.21	7.44	0.166	7.82	0.143	8.22	0.134
	SWT	UT	4.24	0.325	4.82	0.23	5.12	0.218	5.28	0.207
		ST	4.98	0.294	5.52	0.217	5.84	0.196	6.14	0.164
		HT	6.54	0.163	6.98	0.146	7.84	0.125	8.45	0.118
The average execution time required to blink region by										

TABLE. I. ARR AND CC BETWEEN RAW AND CLEAN EEG SIGNALS OVER BLINK REGIONS BY WT METHODS





Fig. 6. Magnitude Square Coherence for Fp1 EEG Signal by a) DWT+HT b) SWT+HT.

However, threshold function HT is the best in both the methods and ST is the second best.

The average execution time required to blink region by different methods is given in presented below in Table 2 [13]. The results might be due to its larger redundancy at each decomposition level.

 TABLE. II.
 ARR and CC between Raw and Clean EEG Signals Over Blink Regions by WT Methods

Method	DWT	SWT	
Average Execution Time (Sec)	0.025	0.275	

VII.CONCLUSIONS

In this manuscript, a Hybrid method is proposed for detection and correction of blink artifacts in single channel EEG signals. Due to finite energy difference between EEG and blink artifacts, Energy Detection method should be an optimum choice for detection of blink artifacts at various levels of EEG signal. The efficacy of the WT methods using various threshold functions are compared in terms of metrics ARR and CC during blink regions. It was observed that SWT method has shown superior performance than DWT method, and threshold function HT is better than other threshold functions in both the methods. SWT+HT method is exceptionally good in rejecting the artifacts but time consuming. Hence, DWT+HT is a better choice for correction of OAs for real time application whereas SWT+HT is the better choice for offline applications.

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